

PREFACE

This special issue contains extended versions of papers presented at GandALF 2023, the Fourteenth International Symposium on Games, Automata, Logics, and Formal Verification, held from September 18 to 20, 2023, in Udine, Italy.

The aim of the GandALF Symposium is to bring together researchers from academia and industry who are actively working in the fields of Games, Automata, Logics, and Formal Verification. The symposium covers an ample spectrum of themes, ranging from theory to applications, and aims to stimulate cross-fertilization.

The papers selected for this special issue underwent a two-stage reviewing process. In the first stage, the GandALF Program Committee selected 15 papers out of 26 submissions. We invited the authors of the six best papers to submit revised and extended versions of their work to this special issue, and received six submissions. Furthermore, we invited two of the four invited speakers to submit a contribution and received one submission. In the second stage, the submitted extended and invited papers were reviewed according to the usual high standards of LMCS. Each paper received two additional reviews.

We thank all the authors of the submitted papers for their professional work. We are especially grateful to the expert reviewers who agreed to review the papers submitted to this special issue for their constructive suggestions, which helped to improve the original submissions.

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Guest Editors of the GandALF 2023 Special Issue